

# Lecture 8 – Open-source Software Security

[COSE451] Software Security

Instructor: Seunghoon Woo

Spring 2024

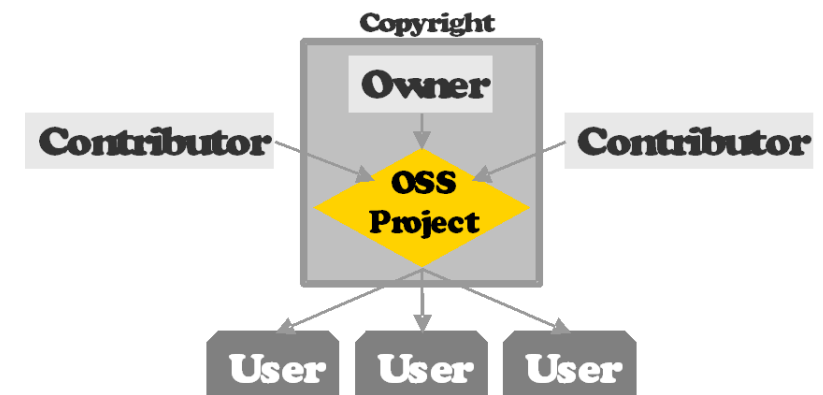
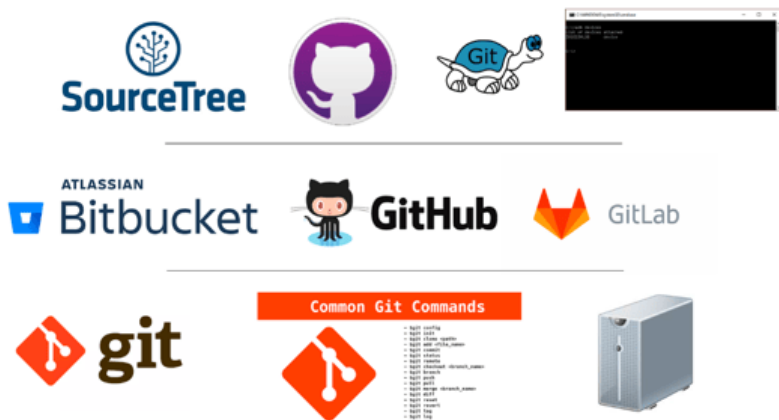
# Overview

- **Open-source software & Licenses**
- **Vulnerabilities in OSS**

# Open-source Software (OSS)

- **Open-source Software (OSS)**

- Software that is distributed with its source code, making it available for use, modification, and distribution, and with a license for rules to use



# Open-source Software (OSS)

- **OSS reuse**

- OSS can be used for business innovation and open collaboration, in addition to faster implementation than competitors (not for incompetent copycats)
- E.g., Python OSS usage



## Overview



**96%**

of the total  
codebases  
contained  
open source



**77%**

of all code in the  
total codebases  
originated from  
open source

# Open-source Software (OSS)

- **OSS is always free and there are no restrictions on its use?**

# Open-source Software (OSS)

- **OSS is always free and there are no restrictions on its use?**
  - **NO!**
  - It is free as long as we comply with the **license!**

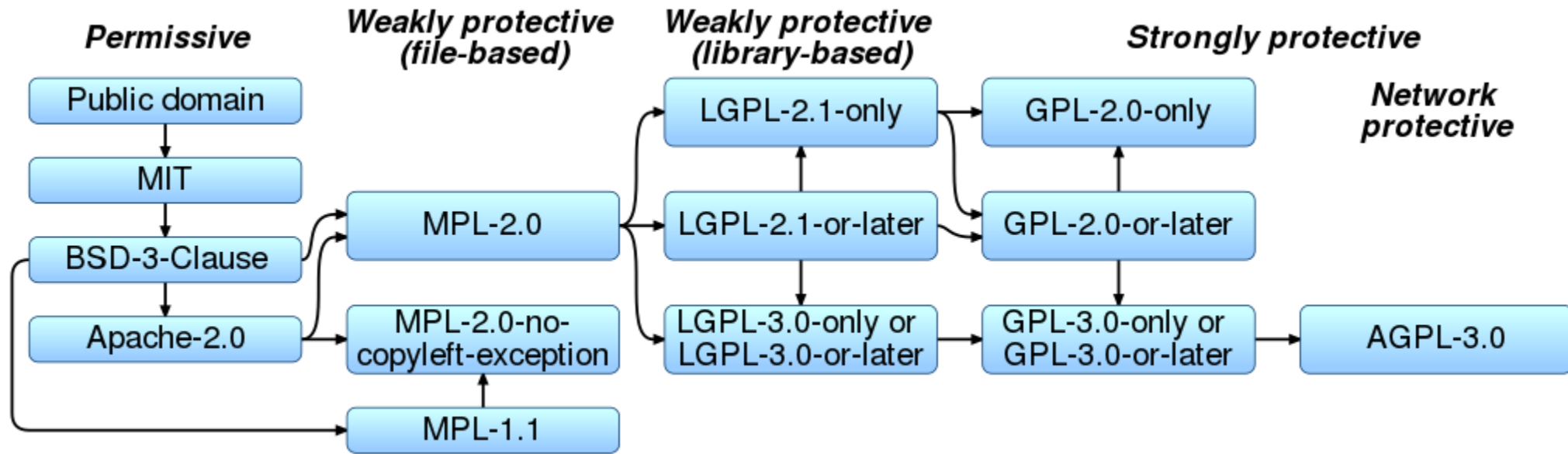
# Open-source Software (OSS)

- **Types of Licenses**

- Various types of licenses, ranging from more permissive to more restrictive
- Some of the most common ones include
  - MIT License
  - GNU General Public License (GPL)
  - Apache License
  - BSD License
- Each license has its own terms and conditions that state how the software can be used and distributed



# Open-source Software (OSS)



# Open-source Software (OSS)

## • Types of Licenses

License	Available for free	Distribution allowed	Source code available	Source code can be modified	Obligation to re-disclose derivative works (2차 저작물 제공개 의무)	Can be combined with proprietary SW
GPL	O	O	O	O	O	X
LGPL	O	O	O	O	O	O
MPL	O	O	O	O	O	O
BSD	O	O	O	O	X	O
Apache	O	O	O	O	X	O

# Open-source Software (OSS)

## • Types of Licenses

“The GNU General Public License does not permit incorporating your program into proprietary programs”

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# Open-source Software (OSS)

“You must make the source code for any of your changes available under MPL, but you can combine the MPL software with proprietary code, **as long as you keep the MPL code in separate files**”

## • Types of Licenses

License	Available for free	Distribution allowed	Source code available	Source code can be modified	Obligation to re-disclose derivative works (2차 저작물 제공개 의무)	Can be combined with proprietary SW
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# Open-source Software (OSS)

- **Types of Licenses: very relaxed license**
  - Beerware

```
/*
 * -----
 * "THE BEER-WARE LICENSE" (Revision 42):
 * <phk@FreeBSD.ORG> wrote this file.  As long as you retain this notice you
 * can do whatever you want with this stuff.  If we meet some day, and you think
 * this stuff is worth it, you can buy me a beer in return.  Poul-Henning Kamp
 * -----
 */
```

# Open-source Software (OSS)

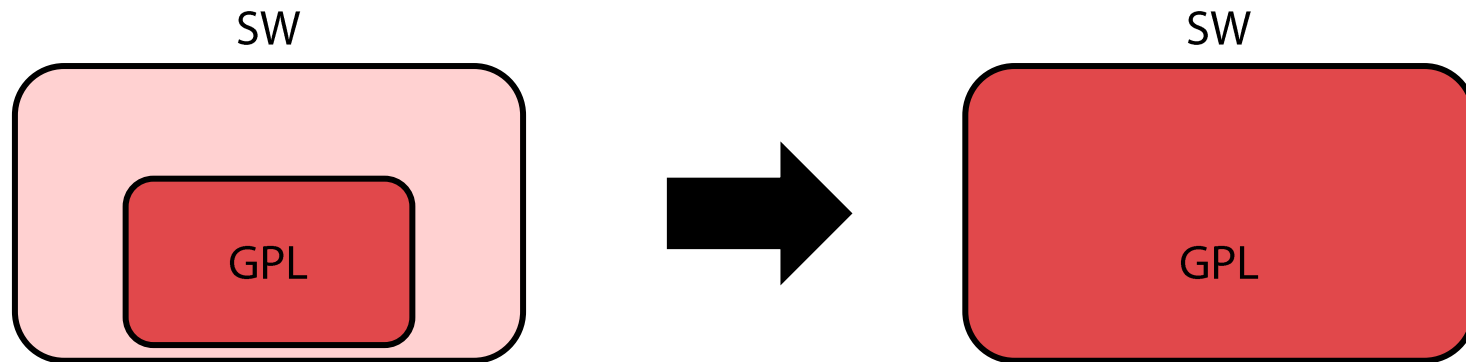
- **Types of Licenses: very strict license GPL**
  - Modified programs **must also have their source code publicly distributed**
  - Modified computer programs **must also obtain the same license**
    - I.e., the GPL license must be applied
  - Representative OSS: Linux Kernel

GNU GENERAL PUBLIC LICENSE  
Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc.  
51 Franklin St, Fifth Floor, Boston, MA 02110-1301 USA  
Everyone is permitted to copy and distribute verbatim copies  
of this license document, but changing it is not allowed.

# Open-source Software (OSS)

- **Types of Licenses: very strict license GPL**



# Open-source Software (OSS)

- **License compatibility (compatibility issue)**

- The issue of **conflicting license** between each OSS when developing a new program using multiple open-source projects
  - Conflict between proprietary and open source licenses
  - Conflicts between open source licenses
- Example
  - GPLv2 and GPLv3 / MPL and GPL
    - Each open source must be distributed under the corresponding license when using it



## Overview



**96%**

of the total codebases contained open source



**53%**

of the total codebases contained license conflicts



**77%**

of all code in the total codebases originated from open source



**31%**

of the total codebases contained open source with no license or a custom license

# Open-source Software (OSS)


- **License compatibility (compatibility issue)**
  - How to resolve it?
    - **Separate design** to ensure that the scope of derivative works does not overlap
    - **Replacement with other licensed SW** that does not cause license conflicts
      - E.g., If a commercial version of open source SW exists, replace it with the commercial version
    - In-house development of open source SW to avoid licensing conflicts
  - There is no clear guide on compatibility between licenses, thus it is necessary to carefully read the provisions of each license when using multiple OSS

# Open-source Software (OSS)

- **License violation**

- **Hancom case**

- Hancom software has been using GhostScript\* OSS since 2013
    - GhostScript utilizes the AGPL license (an extended version of the GPL)

Platform/License	 Free as in Freedom GNU Affero General Public License
Ghostscript 10.03.0 for Windows (32 bit)	<a href="#">Ghostscript AGPL Release</a>

\*GhostScript: an interpreter for the PostScript language and PDF file

# Open-source Software (OSS)

- **License violation**

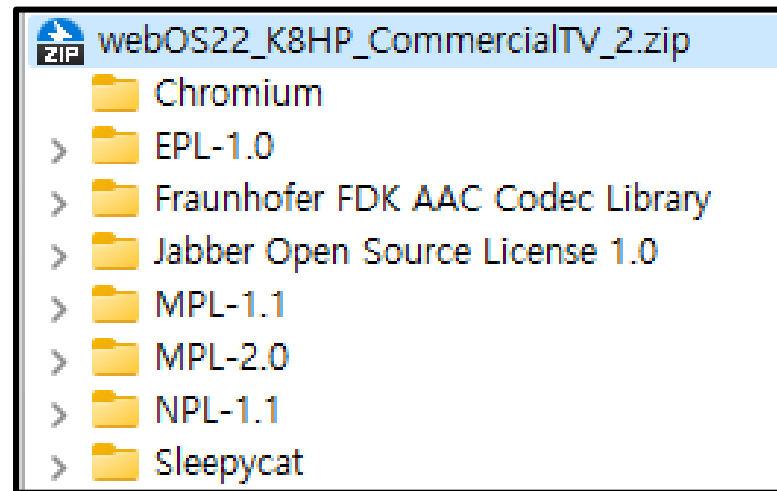
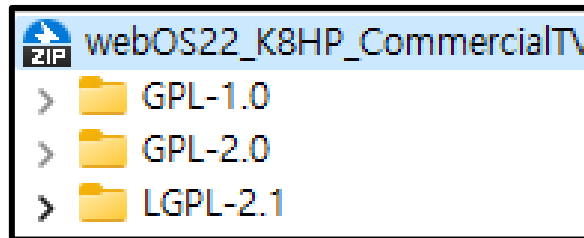
- Hancom case

- Hancom software has been using GhostScript\* OSS since 2013
    - GhostScript utilizes the AGPL license (an extended version of the GPL)
    - Hancom had two choices
      1. Pay money to hide the source code
      2. Make the code public and notify that they are using GPL-licensed GhostScript
    - **However, Hancom does not pay and distribute the software under the GPL**
      - After 2016, the code was removed at GhostScript's request

\*GhostScript: an interpreter for the PostScript language and PDF file

# Open-source Software (OSS)

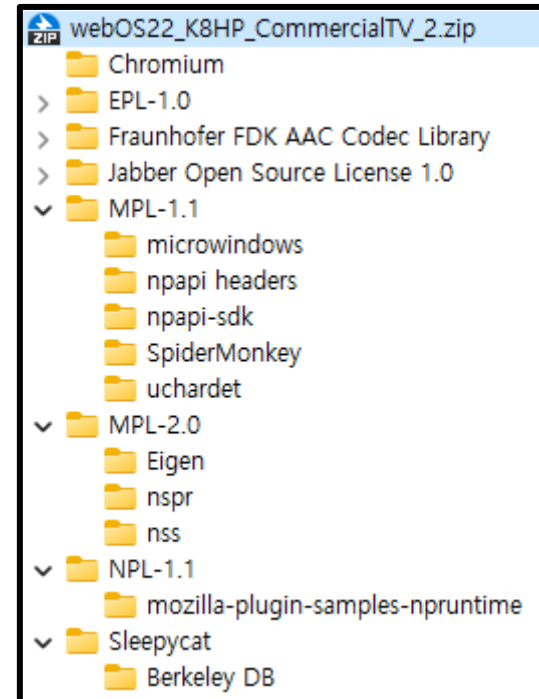
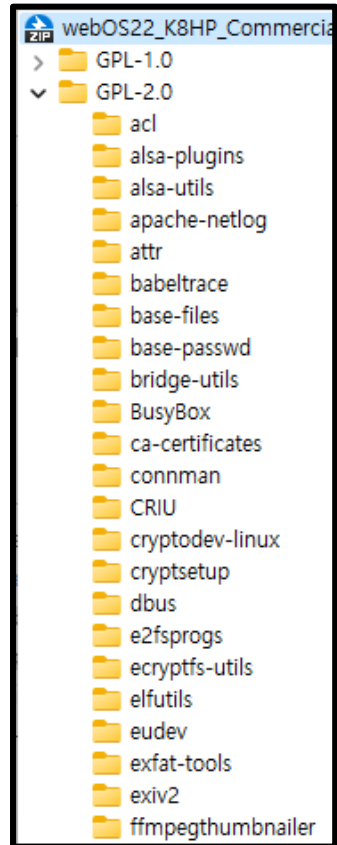
- **Example: LG Smart TV (15LN766A0UB)**



Separate the MPL-licensed part from the GPL-licensed part and keep each part independent

# Open-source Software (OSS)

- **Example: LG Smart TV (15LN766A0UB)**



# Open-source Software (OSS)


- **Is open-source software safe?**

# Open-source Software (OSS)

- **Is open-source software safe?**
  - (In general) YES!
  - Code transparency ensures safety
  - Numerous third eyes detect and report security vulnerabilities



# Open-source Software (OSS)



WOOSEUNGHOO commented on Jul 30, 2019

**Godot version:**  
v3.1.1-stable\_win 64 binary


**Issue description:**  
Hi,  
I found a unpatched [CVE-2017-0700](#) vulnerability in `godot/thirdparty/jpeg-compressor/jpgd.cpp`.

The vulnerability was reported as an Android vulnerability in NVD, but in fact, it was identified as a vulnerability in code in Libgdx.


I found the PoC at <https://github.com/ele7enxxh/poc-exp/tree/master/CVE-2017-0700> and confirmed that the program was terminated as soon as I inserted the eval jpg input into the godot program.


For vulnerability information, please refer to <https://nvd.nist.gov/vuln/detail/CVE-2017-0700> and related patch information is found in <https://android.globalsources.com/platform/external/libgdx/+38889ebd9b9c682bd1b64fd251ecd69b504a6155>.

Thanks.



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 akien-mga added bug high priority topic:thirdparty labels on Jul 30, 2019

 akien-mga added this to the 3.2 milestone on Jul 30, 2019

[FIX] revisit CVE-2015-8080 vulnerability

 unstable (#6875)  
 7.2.4 ... 6.2-rc1

 WOOSEUNGHOO committed on Feb 10, 2020

Showing 1 changed file with 6 additions and 4 deletions.

```
▼ 10 ████ deps/luasrc/luas_struct.c
```

```
↑ ... @@ -89,12 +89,14 @@ typedef struct Header {
89 89     } Header;
90 90
91 91
92 - static int getnum (const char **fmt, int df) {
92 + static int getnum (lua_State *L, const char **fmt, int df) {
93 93     if (!isdigit(**fmt)) /* no number? */
94 94         return df; /* return default value */
95 95     else {
96 96         int a = 0;
97 97         do {
98 +         if (a > (INT_MAX / 10) || a * 10 > (INT_MAX - (**fmt - '0')))
99 +             luaL_error(L, "integral size overflow");
98 100         a = a*10 + (**fmt++) - '0';
99 101     } while (isdigit(**fmt));
100 102     return a;
```

# Open-source Software (OSS)

- Is open-source software **reuse** safe?

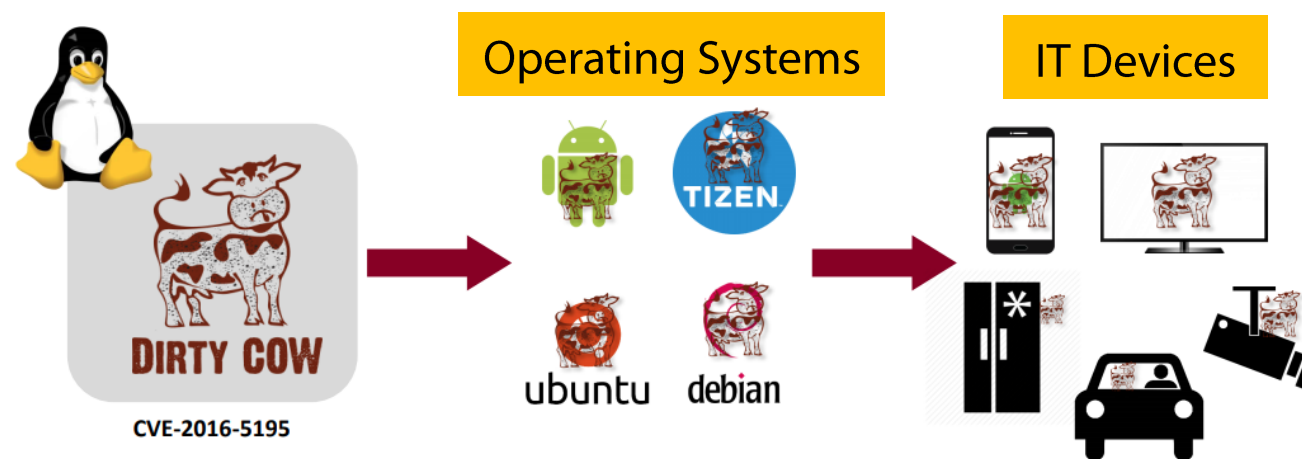
# Open-source Software (OSS)

- Is open-source software **reuse** safe?

- **NO!**

- Old versions of vulnerable OSS can be reused

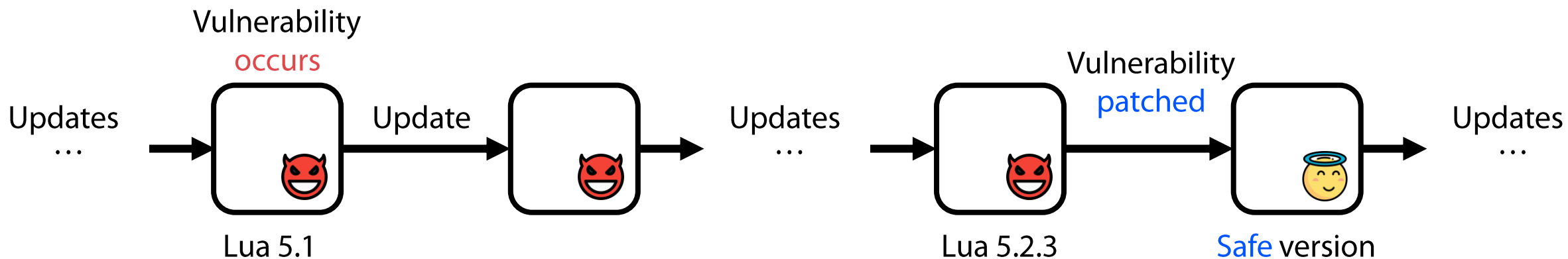
- Even the latest version of OSS may have vulnerabilities in sub-components



Propagation of the Dirty COW vulnerability

# Open-source Software (OSS)

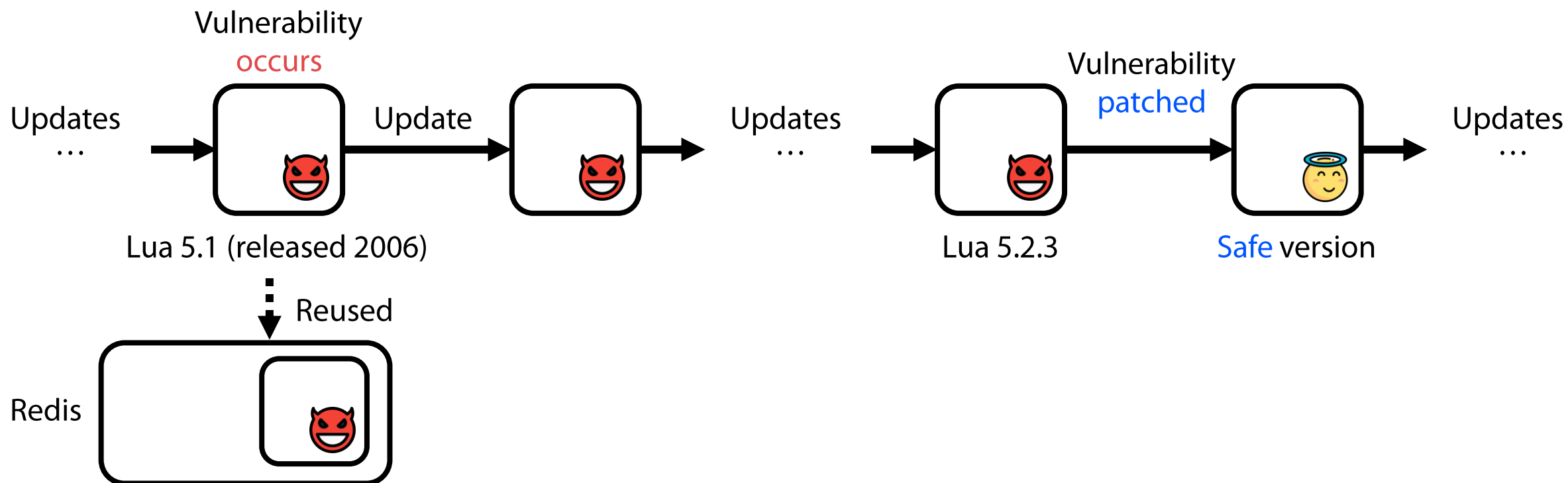
- Is open-source software **reuse** safe?
  - Example: Lua & Redis case



# Open-source Software (OSS)

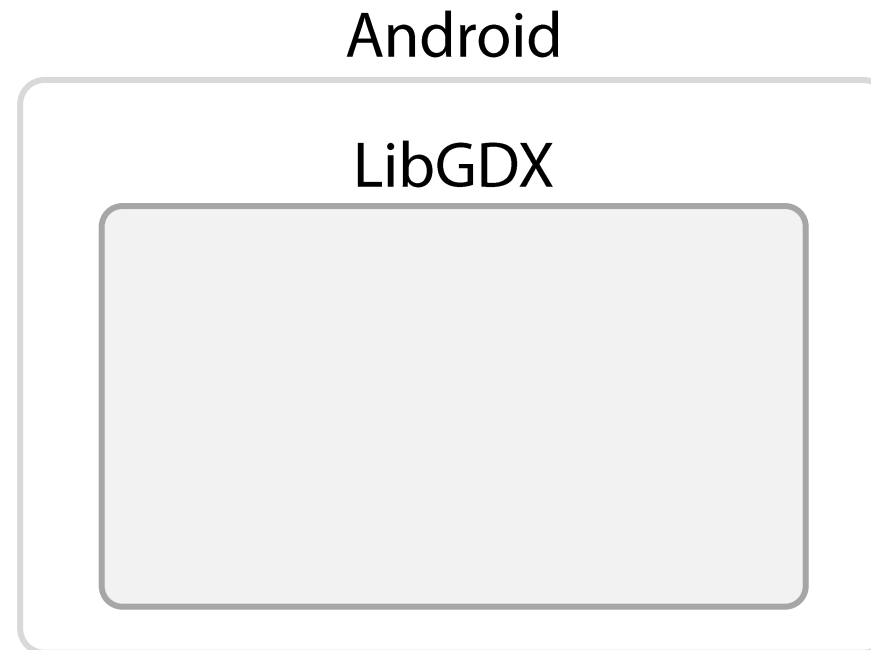
- Is open-source software **reuse** safe?

- Example: Lua & Redis case



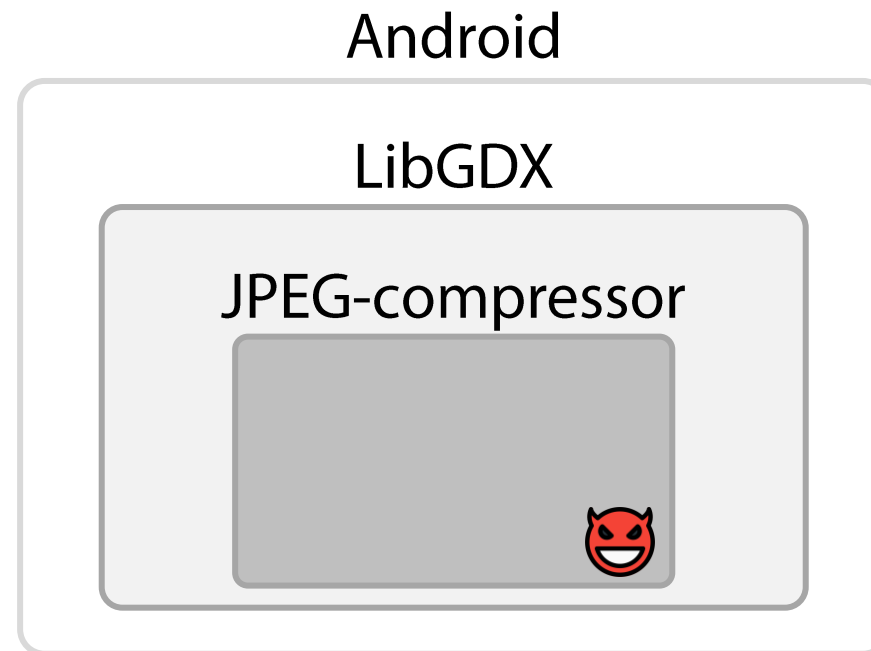
# Open-source Software (OSS)

- Is open-source software **reuse** safe?
  - Example: Android case

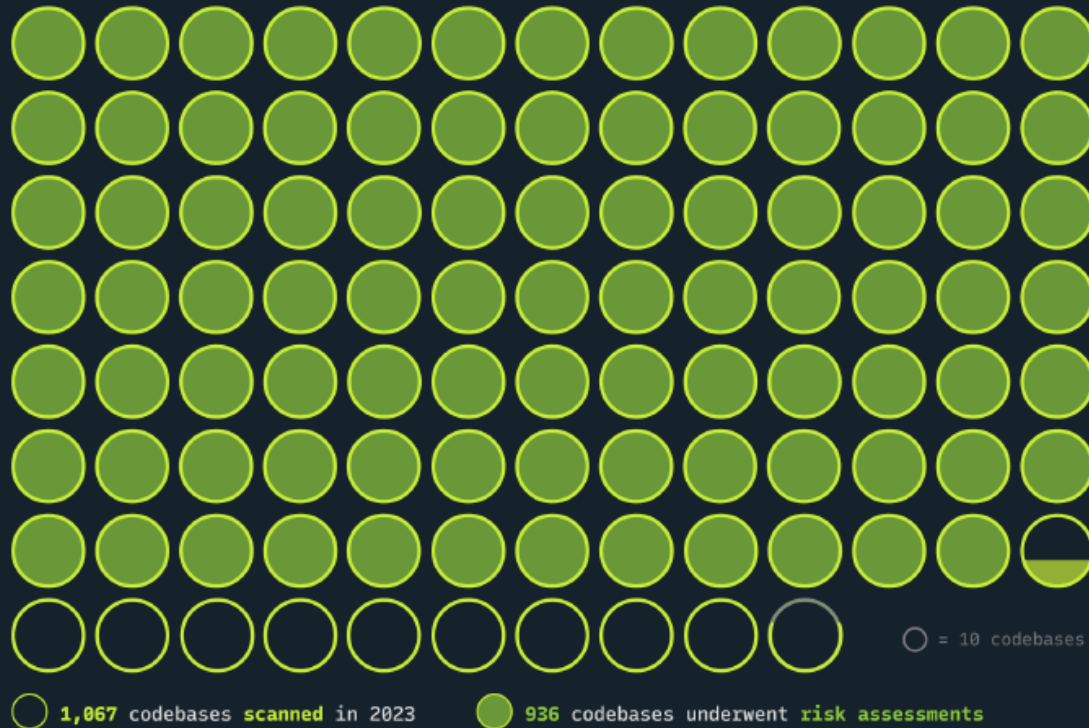


# Open-source Software (OSS)

- Is open-source software **reuse** safe?
  - Example: Android case



## Overview



84%

of codebases assessed for risk contained vulnerabilities

74%

of codebases assessed for risk contained high-risk vulnerabilities



96%

of the total codebases contained open source



53%

of the total codebases contained license conflicts



77%

of all code in the total codebases originated from open source



31%

of the total codebases contained open source with no license or a custom license

10  
years

14% of the codebases assessed for risk contained vulnerabilities older than 10 years

2.8  
years

2.8 years was the mean age of vulnerabilities in the codebases assessed for risk

24  
months

49% of the codebases assessed for risk had components that had no development activity in the past 24 months

12  
months

1% of the codebases assessed for risk had components that were at least 12 months behind on code maintainer updates/patches

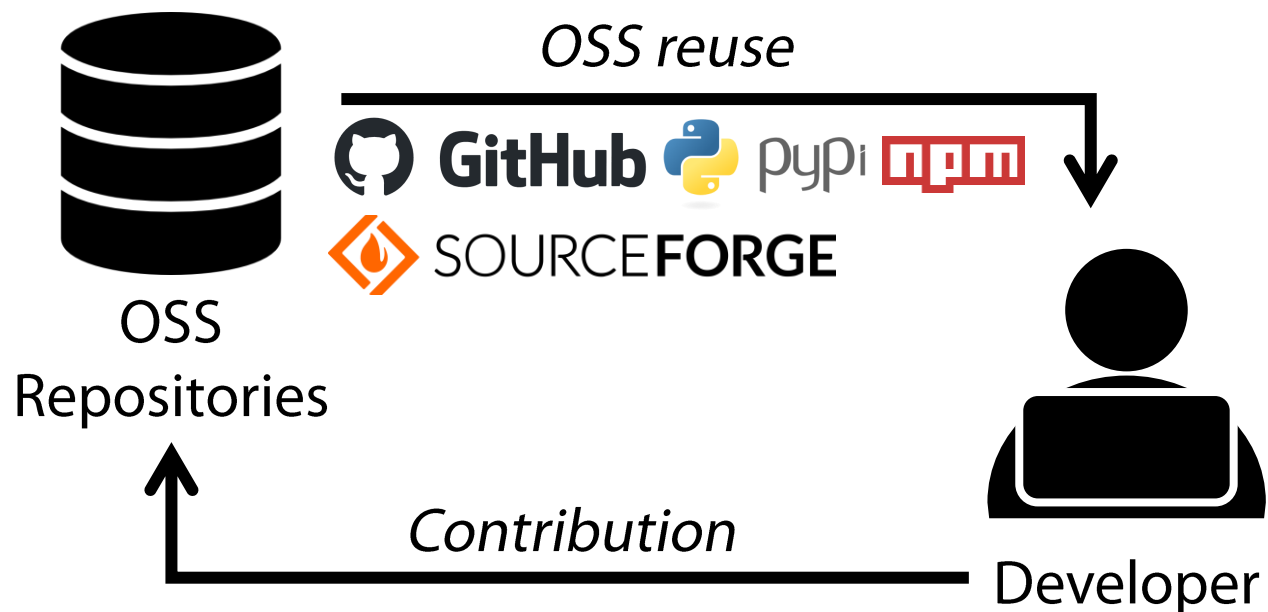
91%

of the codebases assessed for risk contained components that were 10 versions or more behind the most current version of the component



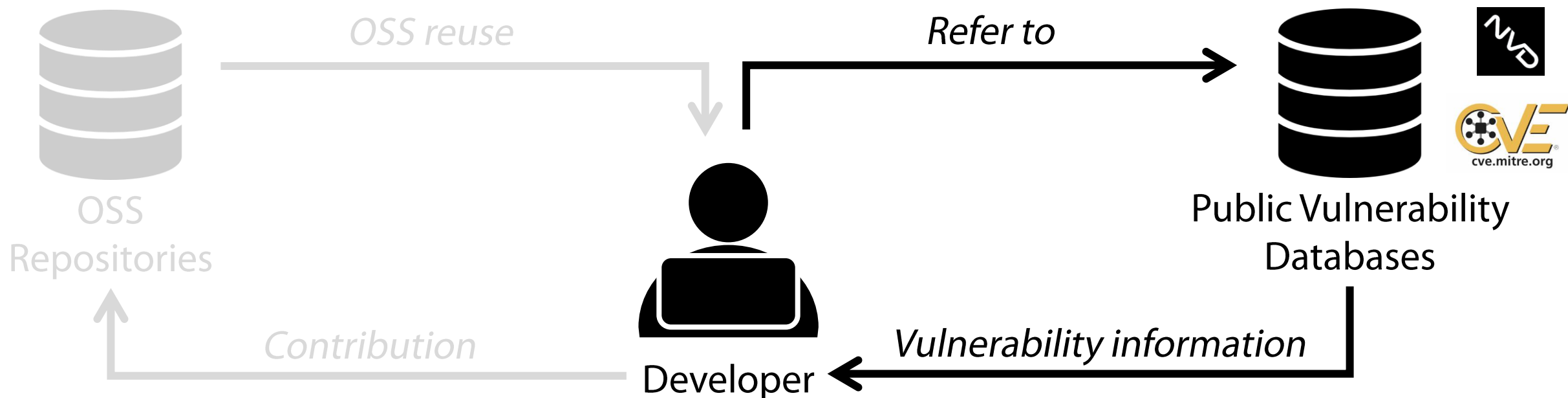
# Open-source Software (OSS)

- A simplified depiction of the OSS reuse process



# Open-source Software (OSS)

- A simplified depiction of the OSS reuse process



# Next Lecture

- **Security of OSS ecosystem**